
GESTALT PSYCHOLOGY
AND OPTICAL ART

Main principle of gestalt psychology

- We perceive objects as well-organized patterns rather than separate parts
- The characteristics of the single parts depend on their relationships to the other parts (on the whole organization of the visual or sound “field”).
 - The whole also depends on the parts.
 - The whole and the parts determine one another.

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- In this figure, the combination of A and B leads to a whole new figure C

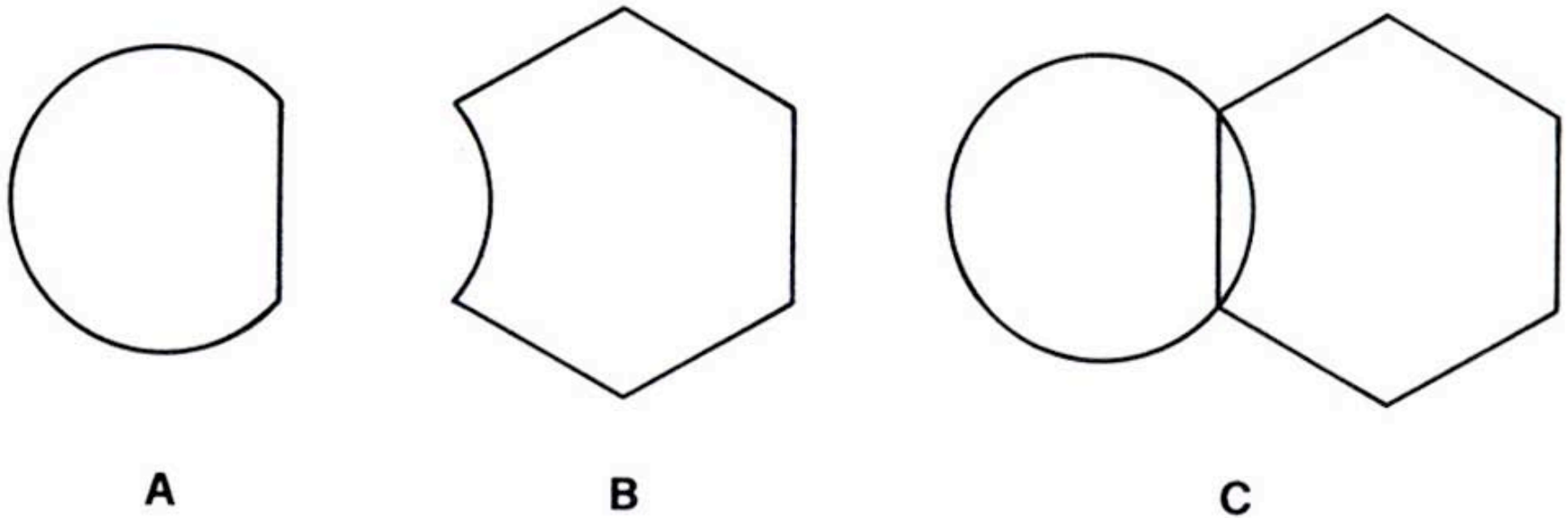
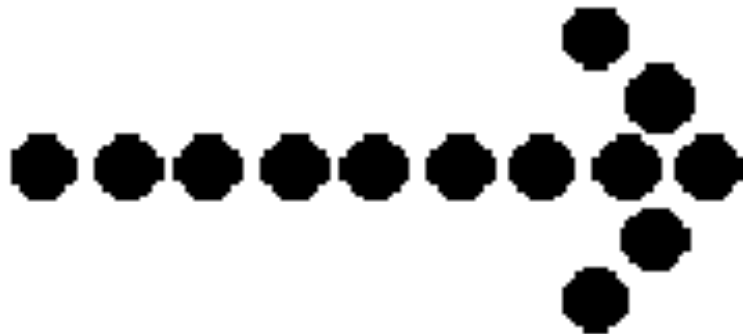
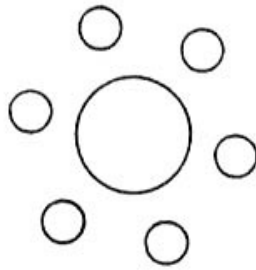


Figure 5.6 The configuration c is not formed by $a + b$, but by the overlapping of a circle and a hexagon. Structural coherence seems to prevail (Sander 1928).

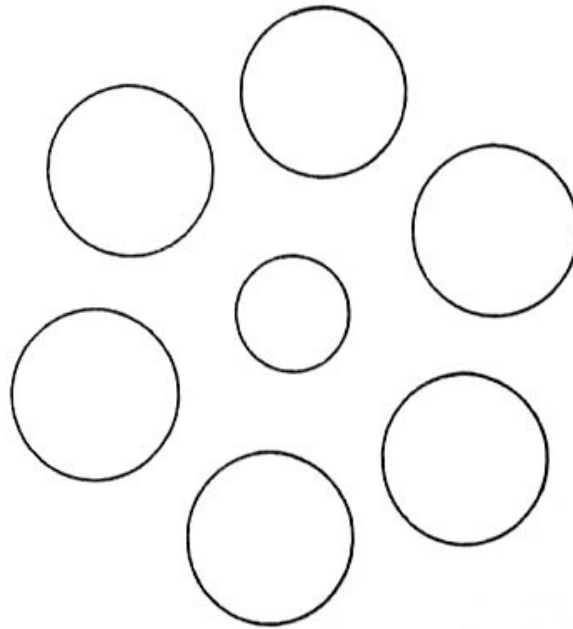
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- The whole pattern has priority over the parts.
 - We see each element as part of a whole.



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- Our perception of **size** depends on **context**.

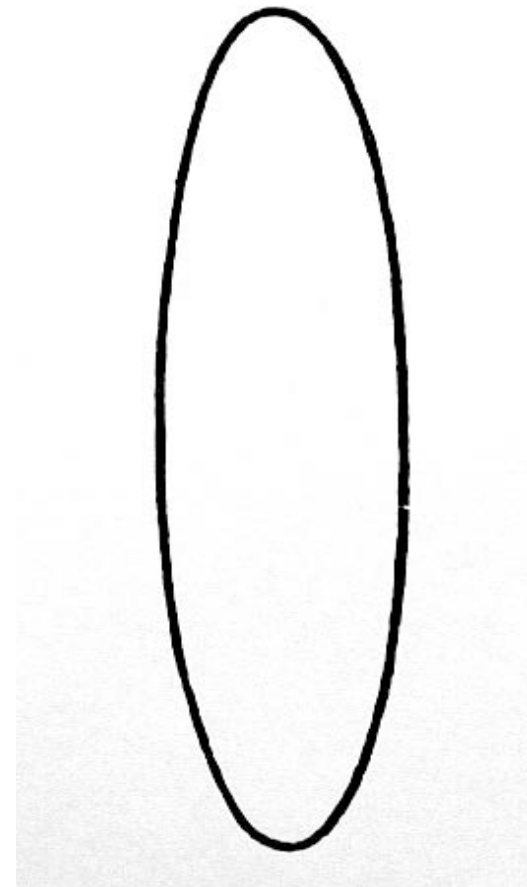


A



B

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- The interpretation of shape also depends on **context**.
 - Seen in isolation, this is an oval.



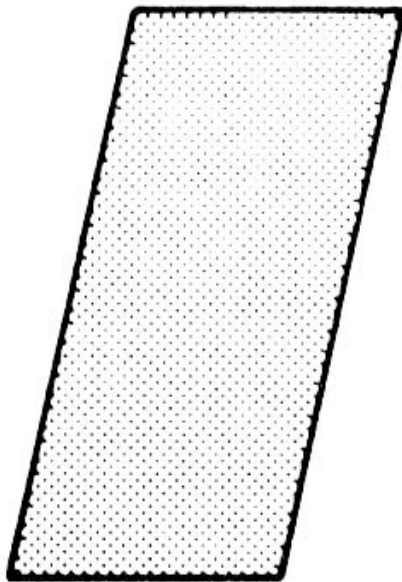
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- In a different context, the same shape becomes a circle!



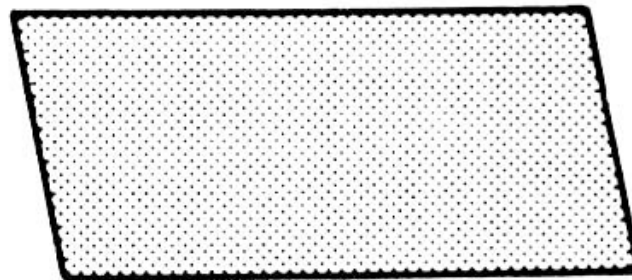
11 12 13 14

A B C D

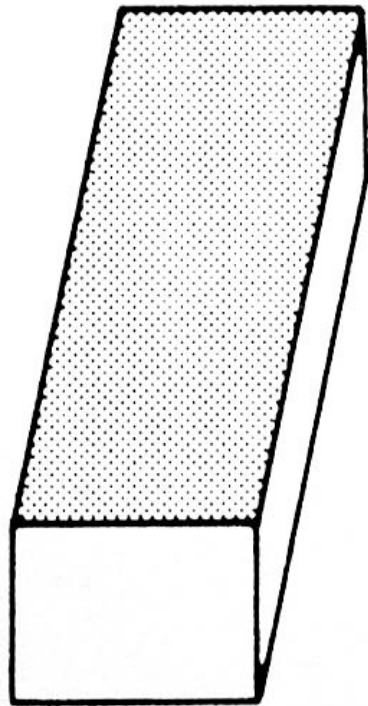
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- When the context is changed...
...our perception of the parts is also changed.



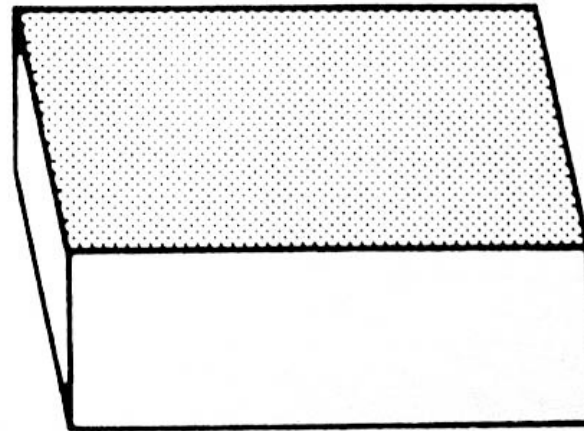
(1)



(2)



(1)



(2)

Our perception is affected by the orientation of each figure relative to its frame of reference.

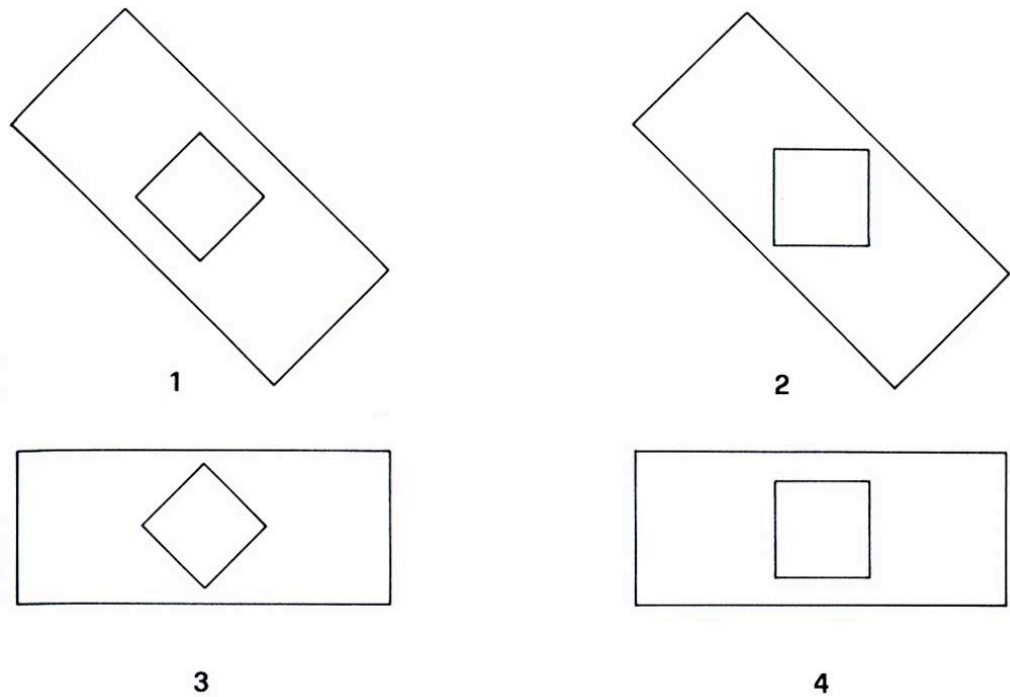
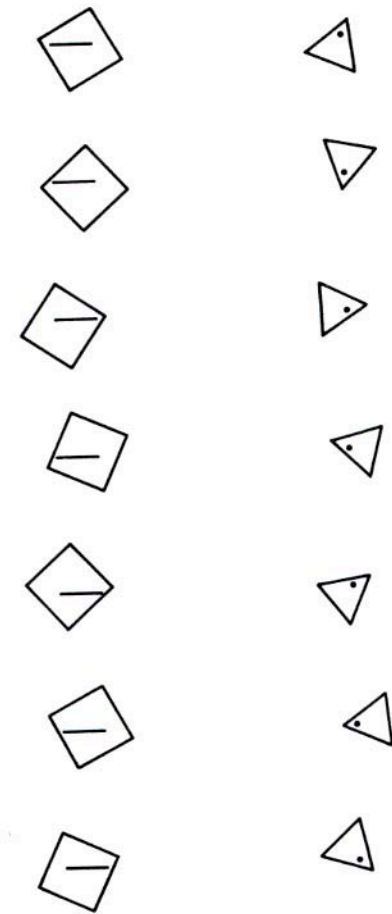


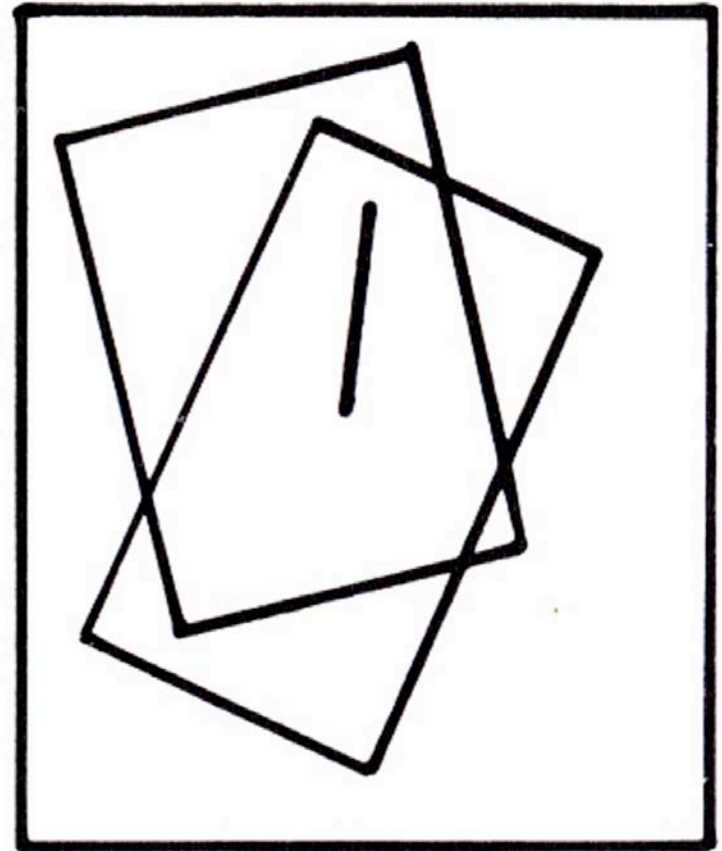
Figure 4.18 The appearance of a figure depends upon the orientation with respect to the nearest frame of reference (Kopfermann 1930).

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- Other examples of the effect of the frame of reference:

Destruction of linearity



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- The orientation of the central line is made unclear by the competing frames:



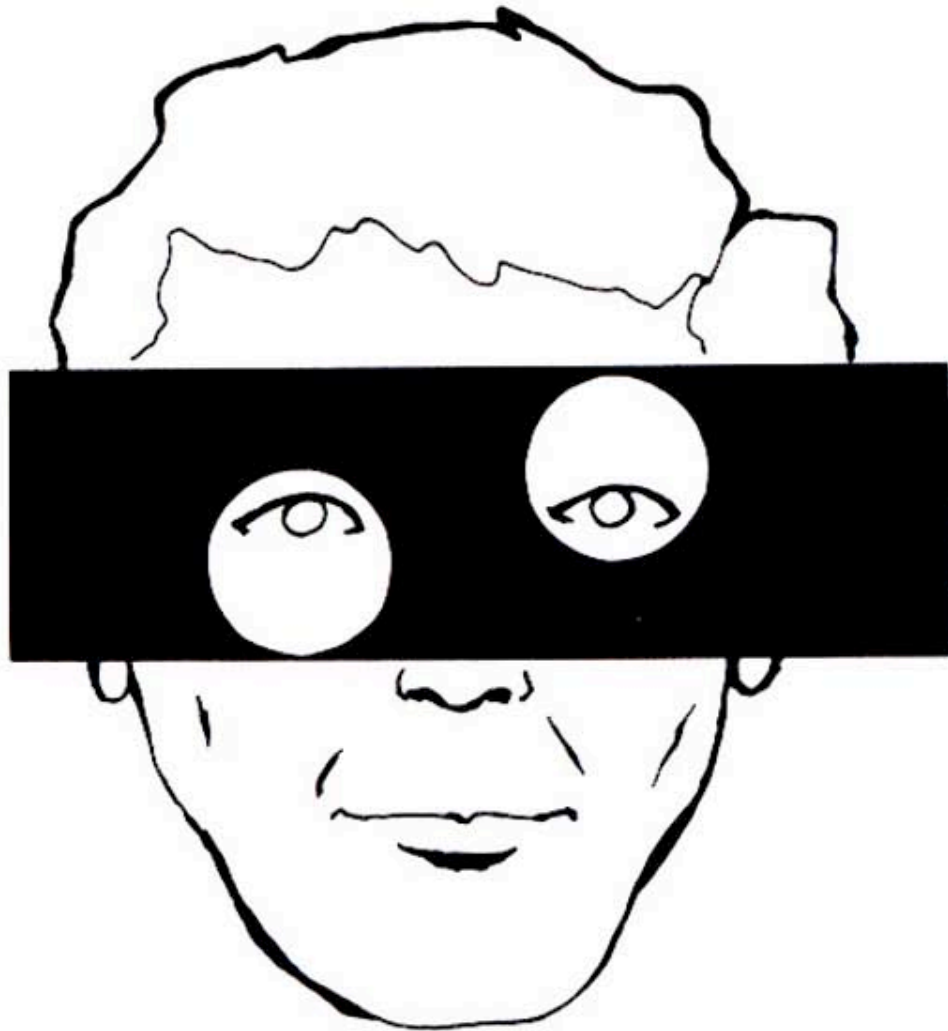


Figure 4.21 Distortion effect induced by the proximal frame of reference.

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- The nearest (proximal) frame of reference often dominates the more distant frame
 - In the following diagram:
The dot is seen as off-center (relative to the small square) and not as at the center of the large square

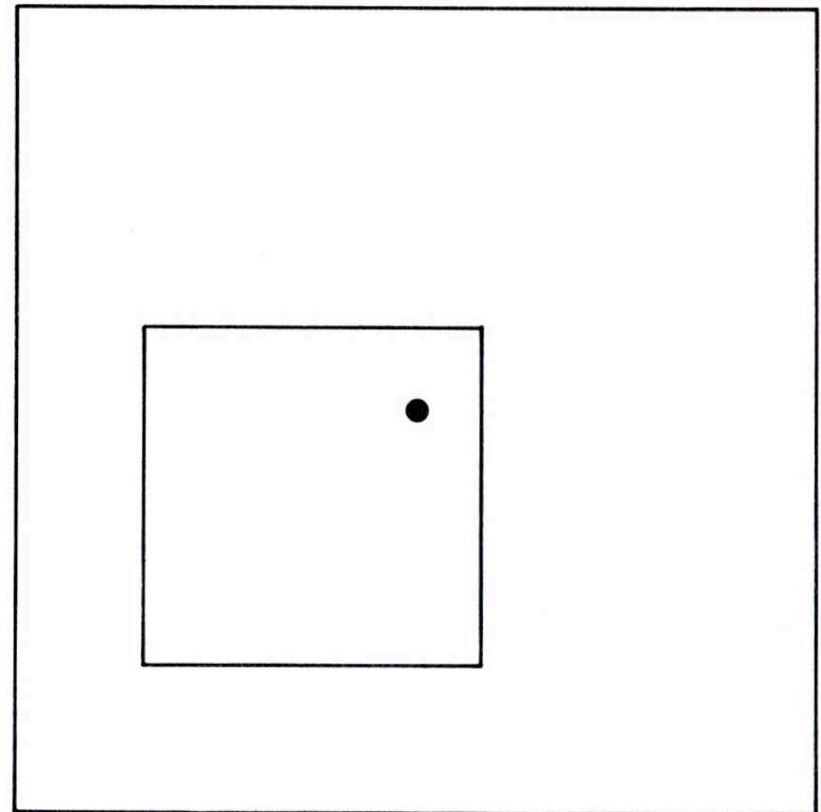


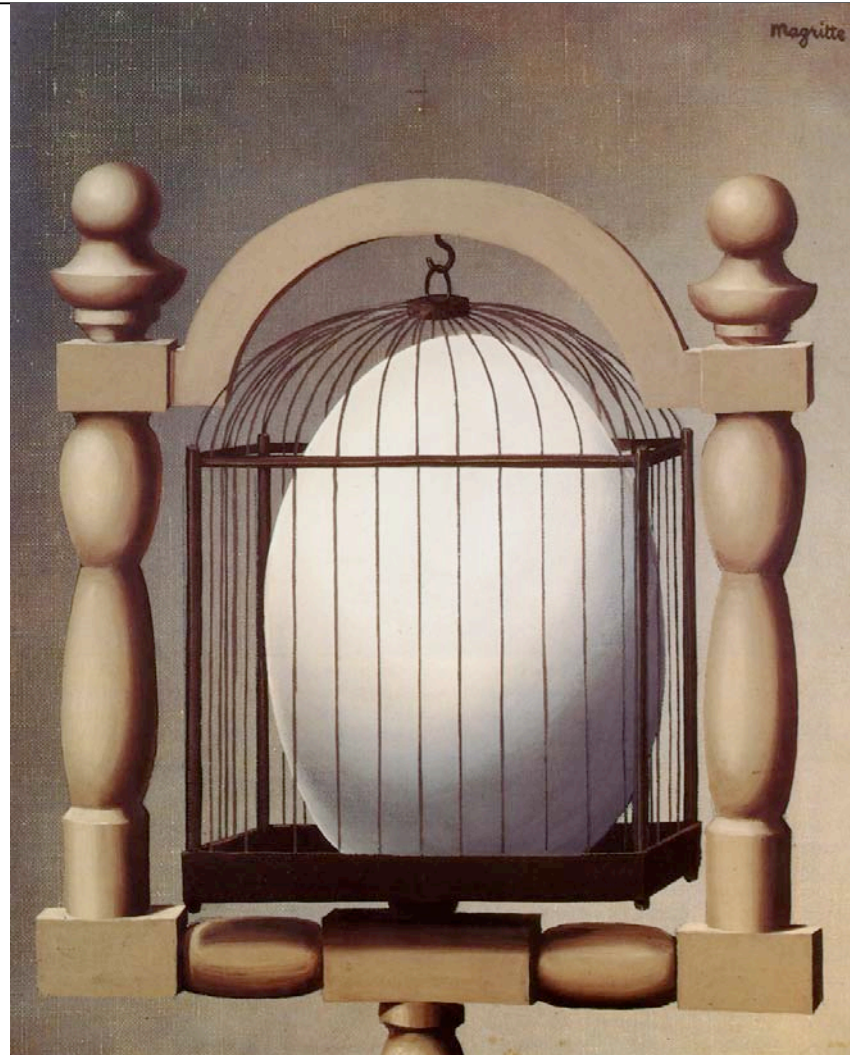
Figure 4.19 Dominance of the proximal frame on the impression of centrality.

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- The painter Magritte often made the relation between objects and their frame of reference highly ambiguous.





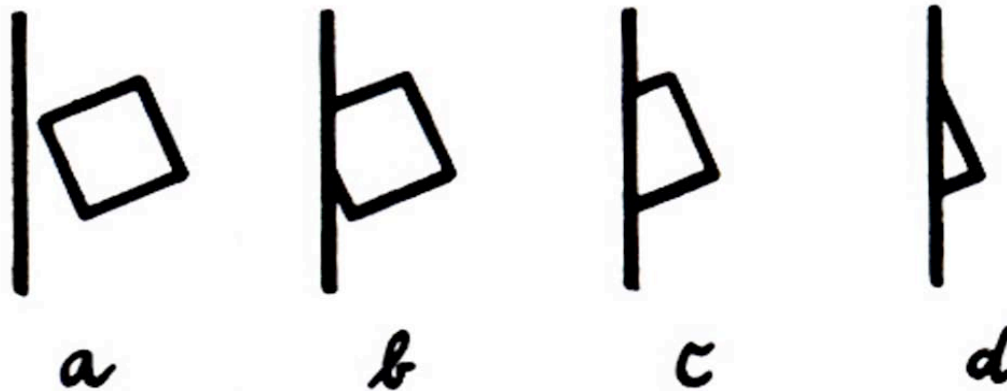




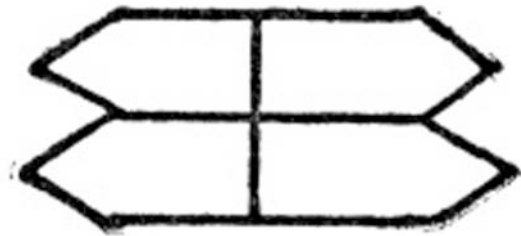


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- The relationship between order and the frame of reference:
 - Figure d by itself might be seen as a triangle attached to a vertical line.
 - Seen it after figures a, b, and c, it becomes a square “hiding” behind the line.
 - The same element looks very different when its frame of reference is changed.



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- In many instances, shapes are “destroyed” by larger entities:
 - It is very difficult to find the letter E in this diagram
 - The letter is destroyed by the larger figure



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- It is often difficult to separate the parts of an image.
 - The letter H occurs twice in this figure, but it is difficult to see it.

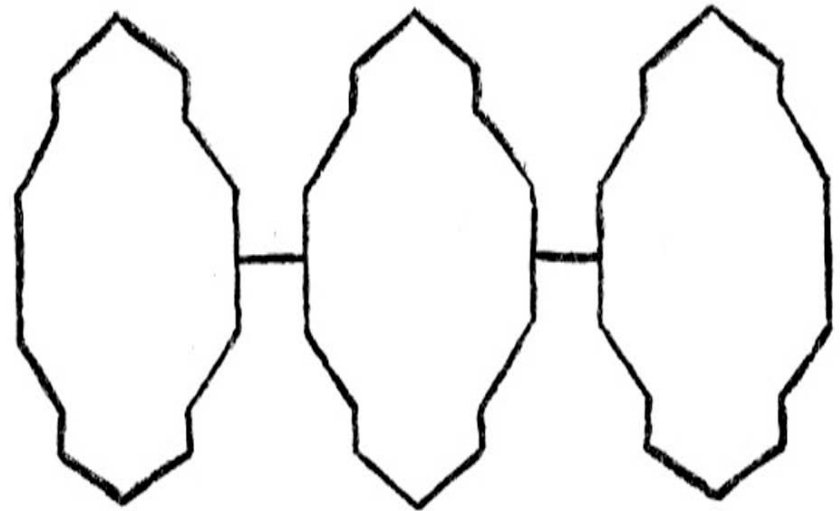
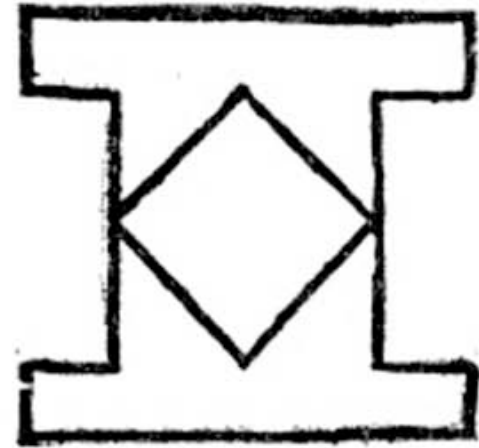


FIG. 16

There is a latter K in this figure:



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- It is difficult to find the outline of a small figure inside a larger figure:

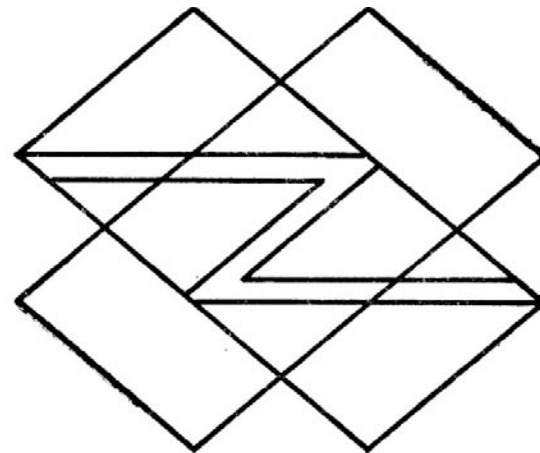
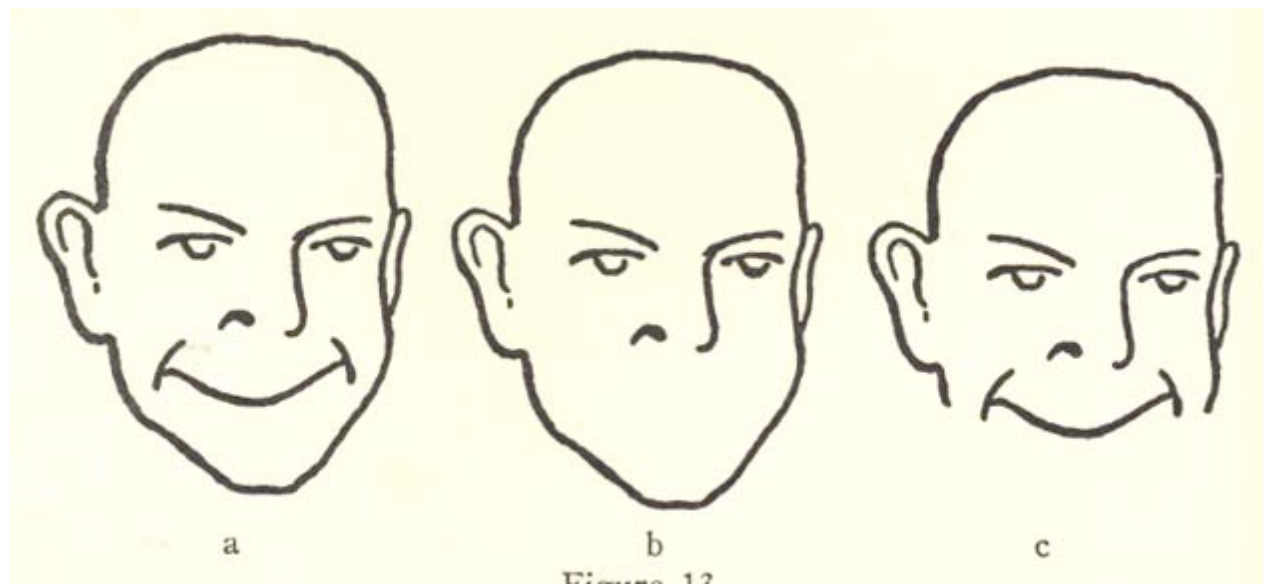


FIG. 12

– **Hierarchy** of value:

- Some parts are **more important** than others.
- In this face, the absence of the mouth changes the expression, but the absence of the lower portion of the face does not have such a strong effect.

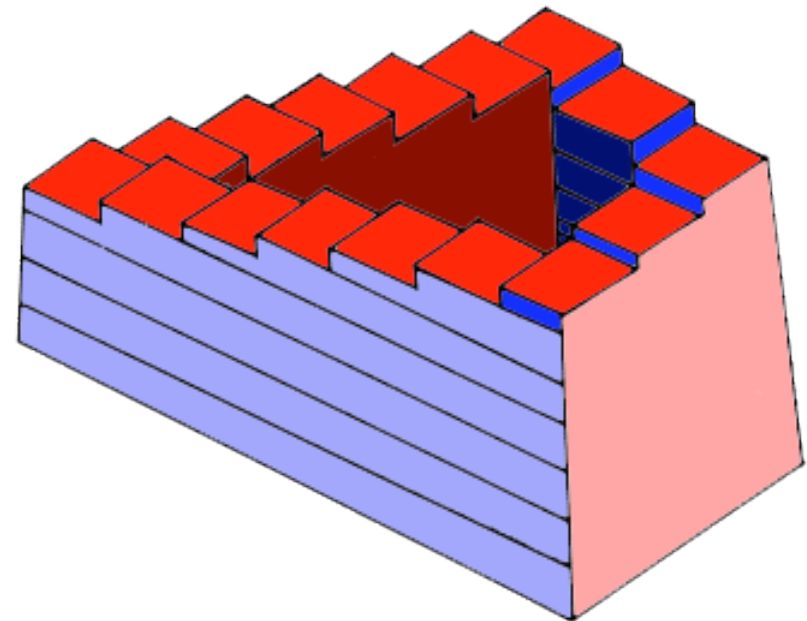


- The whole context often determines how we perceive individual elements:





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- Impossible figures are confusing because the separate parts are perfectly logical...
 - ...but their combination is illogical.
 - This kind of illusion concerns the relations between parts and whole.

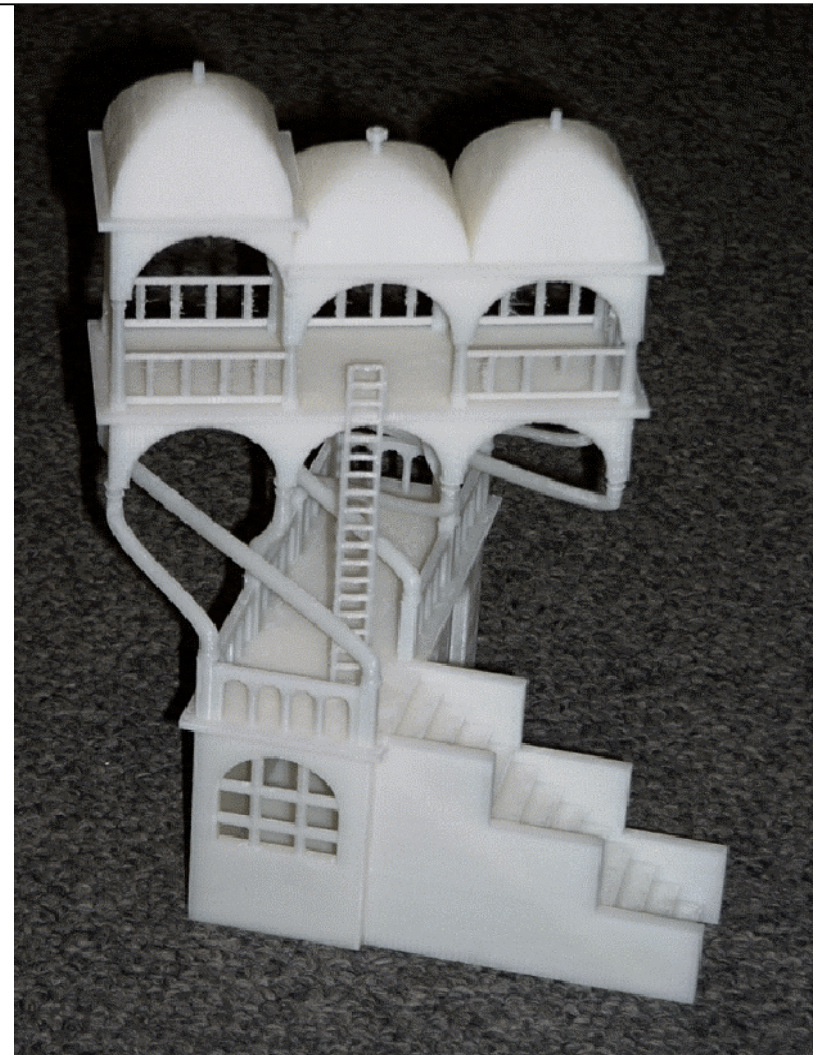
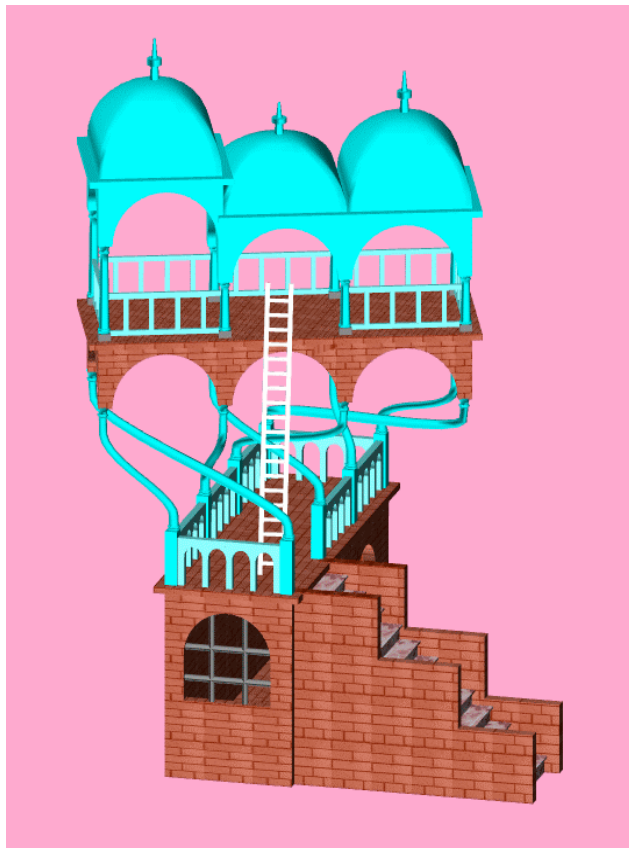




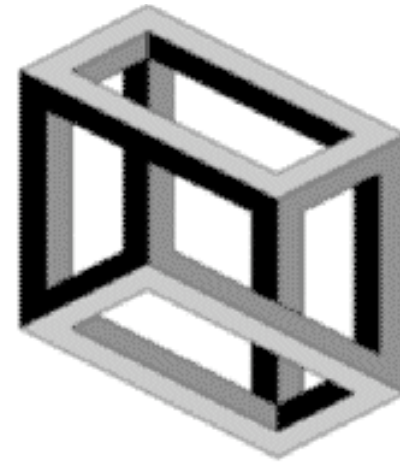
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- This is a physical realization of the previous Escher picture.
 - It only looks “correct” from one angle.



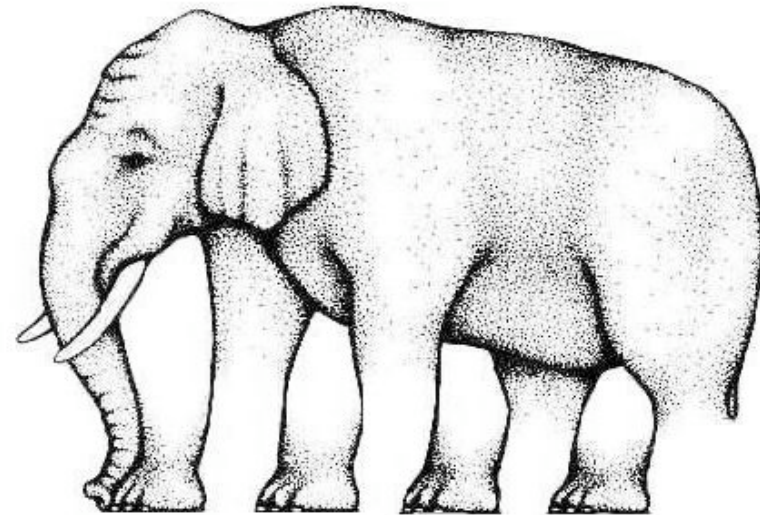
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- If you walk around it, the model no longer makes sense.



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- An impossible figure is physically impossible but looks perceptually convincing.
 - Impossible figures are constructed by manipulating part-whole relations.

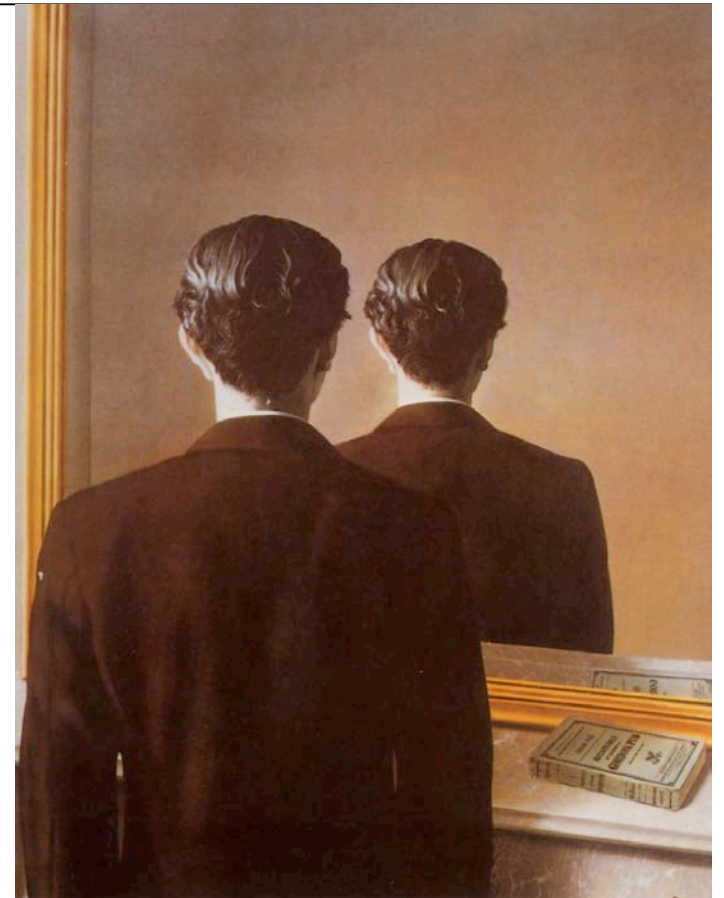


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- Impossible figures

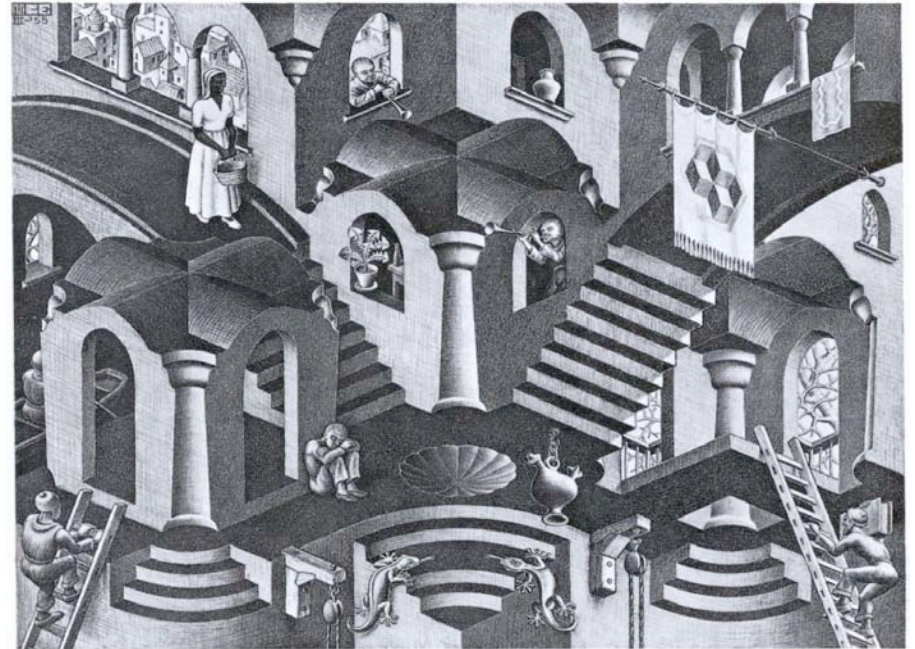


The relations between parts and whole are an important area of art and design.

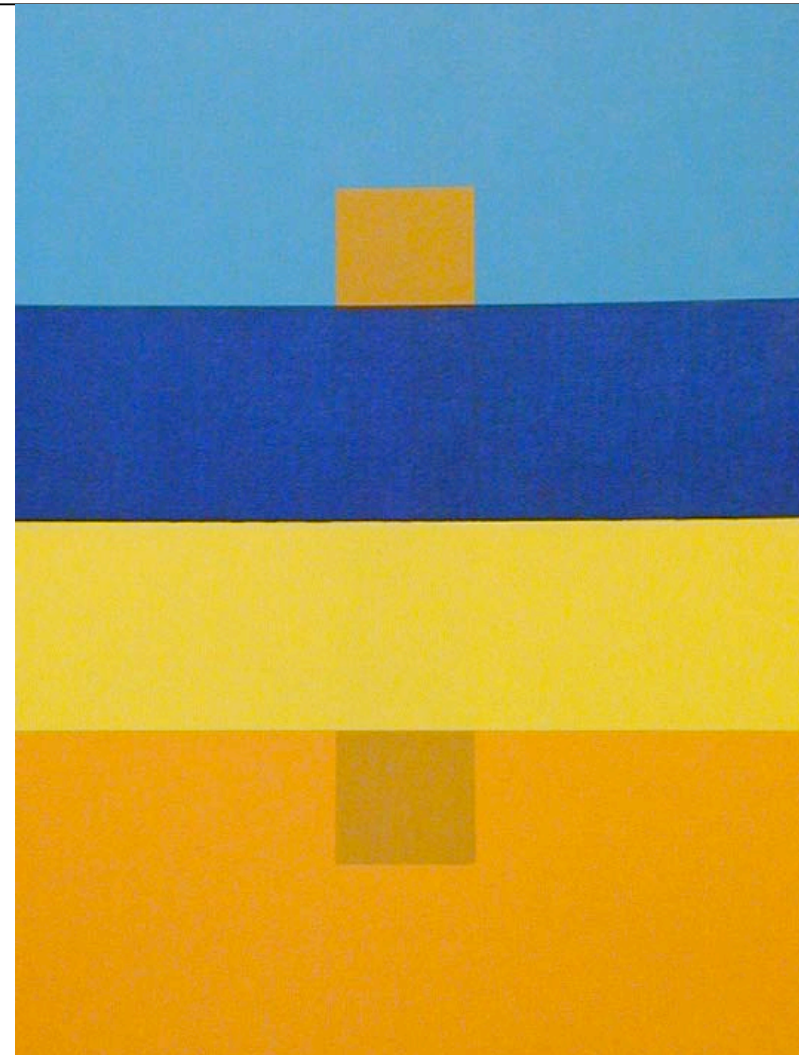
Magritte: All the individual parts are realistic when seen in isolation...
...but their relationships are not realistic!



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- **M. C. Escher** manipulated the relationship between part and whole to achieve concave-convex ambiguity.
 - Each individual part makes sense, but the whole is ambiguous.



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- Another example of how individual parts only make sense in relation to other parts is the perception of color.



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- Our perception is directed towards relationships or patterns, not isolated elements.
 - The characteristics of individual elements are to a large extent determined by their relations to other elements in the whole pattern.
 - Artists can play with part-whole relations to generate impossible, ambiguous, or nonsensical images.