University of the Pacific

Fall 2009 by Marie Hannigová

ARTS 095 COMPUTER GRAPHIC DESIGN II: TIME-BASED MEDIA

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Homework for Oct 20

Create an illustration in Flash using all the drawing tools (no Illustrator, please).

Experiment with grouping objects, using objects to cut though others, divide them, change properties like color, add stroke...

Work in layers. Create a .swf file. Hand in both fla and swf files.

For animation project: write a summary of the design problem, what direction you will take and the story you will tell. Create 10 sketches.