

## Non-linear Narrative: Interactive Environment in Flash

### Objectives:

- learning to combine type and imagery in interactive grid systems.
- construct solutions for multi-component complex design problems
- to creatively use motion in web site design
- practice using Actionscript

Now that you can make and edit movies, work with sound and know how to animate in Flash, create an interactive space in Flash. This space can then exist online or as a stand-alone program on the computer/CD.

### Options:

- Create an interactive space for the social documentary of your choice, incorporating your existing research, movie and animation into it. It should serve as a place where a visitor can learn more about the topic, read up background information, learn additional facts, explore photos and maps. And all this can happen at his/her pace. 8 (minimum) sections/pages.
- Create an interactive environment for Pluto: front page with links to the other modules. You are not required to create all the modules but all links must be functional. All modules should have at least the first frame worked out (preferably more to create a smooth transition from the menu. All modules should be made as separate movie clips and loaded externally into the main movie clip. Your animated movie has to be part of the site.

### Requirements

- Site map
- Movie loader
- Moving imagery
- Integration of sound/music
- Use of motion in navigation
- Minimum of 8 sections

### Timeline:

**Nov 19:** 10 sketches focusing on design and use of the grid, exploring the use of animation in navigation

**Nov 24:** Create front page/home page and start on navigation

**Dec 1:** fully create one inner page. All links should be functional even though content might not be complete (use placeholders.)

**Dec 8: Interactive Space critique**

**Dec 10: Interactive Space due**

You will be designing the digital interface for viewing/accessing the digital content that you developed for this project. Your web site is to tell a story in an exciting, interactive way that involves the viewer who is seduced to explore the site in detail.

You must use motion/ animation, photographs, sound effects or music in the site. The site has to include a movie preloader.

### You will need to submit:

1. content (this includes all content, revisions on proposals, and artist statement)
2. Design Architecture (sketches, color, type, use of grid, etc..)
3. Site map